



Well-Founded Semantics for Deductive Object-Oriented Database Languages

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- Well-Founded Semantics
- Alternating-Fixpoint Characterization
- Deductive Object Oriented Languages
- Functional Methods ?
- Inheritance ?

The Well-Founded Semantics

- A. Van Gelder, K. Ross, and J. Schlipf:
Unfounded Sets and Well-Founded Semantics for
General Logic Programs. In *Proc. ACM Symposium on
Principles of Database Systems (PODS)*, pages
221–230, 1988.
- Generally accepted as a sceptical “well-behaved”
semantics for logic programs with negation.
- Assigns a unique, three-valued model to every program.
undefined is assigned to atoms which depend negatively
on themselves and for which no independent
“well-founded” derivation exists.
- several logic programming languages (e.g. XSB-Prolog)
and relational database systems now support WFS.

Well-Founded Semantics in DOOD languages?

- *dood* systems currently limited to inflationary or stratified semantics.

(Why) do we need WFS ?

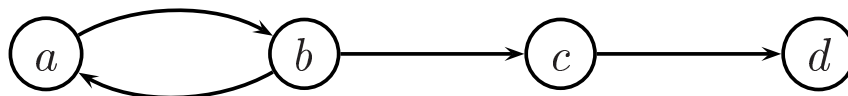
- Stratification:
- relational: notion of stratification is based on explicit dependencies between relation symbols.
- OO: dependencies are conceptually more involved: value inheritance, a dynamic class hierarchy, and higher-order features like variables at method or class positions.

⇒ In general non-stratified programs.

- stratified negation is less expressive than well-founded negation, certain concepts cannot be expressed in stratified semantics due to cyclic negative dependencies: deep equality, argumentation frameworks.
- Example: Win-Move Game.

A set of positions and a set of moves between them, two players moving alternately; a player who cannot move loses.

$\text{win}(X) \leftarrow \text{move}(X, Y), \neg \text{win}(Y).$



Object-Oriented Model

- is-a atoms: $o:c$
relational encoding: $\text{isa}(o,c)$
- subclass atoms: $c::d$
relational encoding: $\text{subcl}(o,c)$
- Method applications to objects:
 $o[m \rightarrow v]$ (scalar)
 $o[m \twoheadrightarrow v]$ (multivalued)
analogous with arguments: $o[m@(x_1, \dots, x_n) \rightarrow v]$.
inheritable:
 $o[m \bullet \rightarrow v]$
 $o[m \bullet \twoheadrightarrow v]$

relational encoding:
 $\text{method_appl_sc}(o,m,v)$, $\text{method_appl_mvd}(o,m,v)$
- path expressions: $o.m \equiv o'$ s.t. $o[m \rightarrow o']$
- Variables: Capital letters;
- Inheritance
- Transitivity of subclass hierarchy

Stratified Semantics

- Relational: based on the dependency graph
- p depends positively/negatively on q if there is a rule with p occurring in the head and q occurring positively/negatively in the body.
- P is *stratified* if it does not contain a cyclic negative dependency.

Stratified Semantics in DOOD languages?

Dependency graph in *dood* languages:

distinguished positions:

$o[m \rightarrow v]$ $o:c$ $c::d$

x depends positively (negatively) on a symbol y if there is a rule r s.t. x occurs at the distinguished position of the head of r and y occurs in a positive (negative) literal in the body.

Practical solution if

- no inheritance or
- static class hierarchy and membership,
- no variables at method name or class positions.

Inherently non-stratifiable Constructs

- Non-monotonic inheritance:

$c[m \bullet \rightarrow v]$ an inheritable scalar method of the class c .

$O[m \rightarrow v] \leftarrow c[m \bullet \rightarrow v], O:c,$

$\text{not } \exists W: (O[m \rightarrow W] \wedge W \neq v).$

application of an inheritable method to an object depends negatively on itself \Rightarrow not stratifiable.

- Variables at method or class positions:

$o[M \rightarrow v]$, $o:C$

potentially replaced by an arbitrary symbol
 \Rightarrow very “dense” dependency graph.

Alternating-Fixpoint Characterization

Given a Herbrand interpretation \mathbf{J} and a logic program P , $T_P^{\mathbf{J}}$, mapping interpretations to interpretations is defined as

$$T_P^{\mathbf{J}}(\mathbf{I}) := \{H \mid (H \leftarrow B_1, \dots, B_n, \neg C_1, \dots, \neg C_m) \in \text{grad}(P) \\ \text{and } B_i \in \mathbf{I} \text{ for all } i = 1, \dots, n \\ \text{and } C_j \notin \mathbf{J} \text{ for all } j = 1, \dots, m \}$$

- $T_P^{\mathbf{J}}$ is monotone (in \mathbf{I}).
- $\Gamma_P(\mathbf{J}) := \text{lfp}(T_P^{\mathbf{J}})$ is antimonotone (in \mathbf{J})
($\mathbf{J}_1 \subseteq \mathbf{J}_2 \rightsquigarrow \Gamma_P(\mathbf{J}_2) \subseteq \Gamma_P(\mathbf{J}_1)$)
- Γ_P^2 ($:= \Gamma_P \circ \Gamma_P$) is monotone.
- $\emptyset, \Gamma_P^2, \Gamma_P^4, \dots$ is a monotonically growing sequence of underestimates of the true atoms, converging against $\text{lfp}(\Gamma_P^2)$,
- $\Gamma_P^1, \Gamma_P^3, \dots$ is a monotonically decreasing sequence of overestimates, converging against $\text{gfp}(\Gamma_P^2)$.

Theorem 1 For every ground atom A ,

$$\mathbf{W}(P)(A) = \begin{cases} \text{true} & \text{if } A \in \text{lfp}(\Gamma_P^2), \\ \text{false} & \text{if } A \notin \text{gfp}(\Gamma_P^2), \\ \text{undef} & \text{if } A \in \text{gfp}(\Gamma_P^2) \setminus \text{lfp}(\Gamma_P^2). \end{cases}$$

Computing WFS via States.

Compute $\emptyset, \Gamma_P^1, \Gamma_P^2, \dots$ by a logic program:

- an additional argument position for IDB-relations:
 $r(x_1, \dots, x_n) \rightsquigarrow r(s, x_1, \dots, x_n)$
- set s to $S+1$ for all **positive** literals (including the **head** literal),
- set s to S for **negative** literals.

$$T_P^{\mathbf{J}}(\mathbf{I}) := \{H \mid (H \leftarrow B_1, \dots, B_n, \neg C_1, \dots, \neg C_m) \in \text{grad}(P) \\ \text{and } B_i \in \mathbf{I} \text{ for all } i = 1, \dots, n \\ \text{and } C_j \notin \mathbf{J} \text{ for all } j = 1, \dots, m \}$$

- *state variable* S is restricted by $\text{state}(S)$.

Example:

$\text{win}(X) \leftarrow \text{move}(X, Y), \neg \text{win}(Y)$.

$\text{win}(S+1, X) \leftarrow \text{move}(X, Y), \neg \text{win}(S, Y), \text{state}(S)$.

$\text{state}(0)$.

$\text{state}(S+1) \leftarrow \text{state}(S)$.

Computing WFS via States.

Compute $\emptyset, \Gamma_P^1, \Gamma_P^2, \dots$ by a logic program:

- an additional argument position for IDB-relations:
 $r(x_1, \dots, x_n) \rightsquigarrow r(s, x_1, \dots, x_n)$
- set s to $S+1$ for all **positive** literals (including the **head** literal),
- set s to S for **negative** literals.

$$T_P^{\mathbf{J}}(\mathbf{I}) := \{H \mid (H \leftarrow B_1, \dots, B_n, \neg C_1, \dots, \neg C_m) \in \text{grad}(P) \\ \text{and } B_i \in \mathbf{I} \text{ for all } i = 1, \dots, n \\ \text{and } C_j \notin \mathbf{J} \text{ for all } j = 1, \dots, m \}$$

- negative dependencies only to the predecessor state and to EDB relations,

\Rightarrow no cyclic negative dependencies between **state-ground** atoms,

\Rightarrow state-stratified / effectively stratified.

- WFS can be computed also by systems which do not originally provide a WFS:
- By successively instantiating S with $0, 1, 2, \dots$, precisely the AFP computation is obtained.
- Given a finite database, the computation finally becomes stationary or 2-periodic.

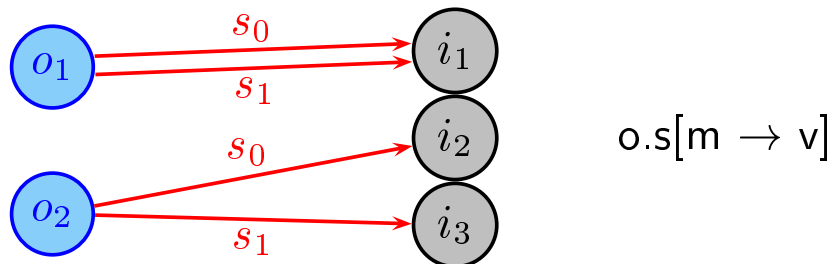
Representation of States

Relational Model:

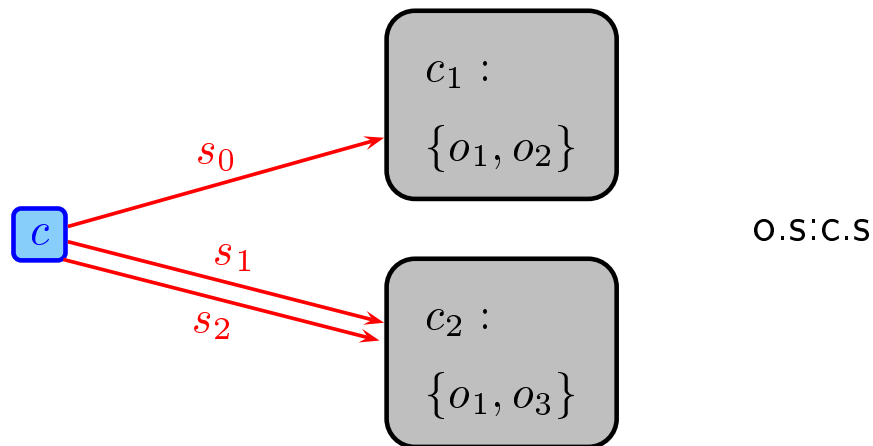
Reification: $r(x_1, \dots, x_n) \rightsquigarrow r(s, x_1, \dots, x_n)$.

Object-Oriented Model:

Dynamic objects: For an abstract object o , a state s is a method, giving the instance of o corresponding to state s .



Dynamic classes: For an abstract class c , a state s is a method, giving the instance c_s of the class c in this state.



- “dynamic objects” and “dynamic classes”: states appear as methods, thus state variables appear as variables at method positions.

Alternating-Fixpoint Characterization

- associating states to atoms:

$$o[m \rightarrow v][s] := o.s[m \rightarrow v] ,$$

$$o:c[s] := o.s:c.s$$

$$c::d[s] := c.s::d.s$$

- AFP Transformation: For every rule $h \leftarrow b$,
 - EDB literals (occurring only in the body) remain unchanged,
 - every positive IDB literal ℓ is replaced by $\ell[S+1]$,
 - every negative IDB literal $\neg\ell$ (which can occur only in the body) is replaced by $\neg\ell[S]$, and
 - the body is extended with the literal $S+1:state$.

Additionally, there are rules $0:state$ and $S+1:state \leftarrow S:state$.

- negative dependencies only to the predecessor state and to EDB atoms without state associations,
- the state sequence provides a *local stratification* (*state stratification*) \rightsquigarrow unique perfect model,
- by successively instantiating S with $0, 1, 2, \dots$, the AFP computation is obtained.

Alternating-Fixpoint Characterization

- The program must now be evaluated accordingly, i.e., one state after another.
- check if a deductive fixpoint is reached and then start the next deductive fixpoint,
- check if the state sequence becomes stationary or 2-periodic,
- yields a finite structure \mathbf{A}_P .

W.l.o.g., the last state which has been computed has an even index s_0 . For every s s.t. $\mathbf{A}_P \models (s : \text{state})$, let

$$\mathbf{A}_P^{[s]} := \{a \mid \mathbf{A}_P \models a[s], a \text{ an IDB atom}\} \cup \{a \mid \mathbf{A}_P \models a, a \text{ an EDB atom}\}$$

(“snapshot” at state s)

Theorem 2 *The well-founded model \mathbf{W}_P is given as*

$$\mathbf{W}_P(a) = \begin{cases} \text{true} & \Leftrightarrow \mathbf{A}_P^{[s_0]} \models a \\ \text{undef} & \Leftrightarrow \mathbf{A}_P^{[s_0]} \models \neg a \text{ and } \mathbf{A}_P^{[s_0-1]} \models a \\ \text{false} & \Leftrightarrow \mathbf{A}_P^{[s_0-1]} \models \neg a . \end{cases}$$

Functional Methods

- overestimates (odd s): there can be $v_1 \neq v_2$ s.t.
 $\mathbf{A}_P \models [m \rightarrow v_1][[s]]$ and $\mathbf{A}_P \models [m \rightarrow v_2][[s]]$
- functionality requirement violated in overestimates.
- $\mathbf{W}(o[m \rightarrow v]) = \text{undef}$ for several v 's
- functionality requirement violated for undefined atoms.

Example: John is either married to Jane or to Mary:

$$P := \{ \text{john}[\text{spouse} \rightarrow \text{mary}] \leftarrow \text{not john}[\text{spouse} \rightarrow \text{jane}].$$

$$\text{john}[\text{spouse} \rightarrow \text{jane}] \leftarrow \text{not john}[\text{spouse} \rightarrow \text{mary}].$$

$$\text{O}[\text{married} \rightarrow \text{true}] \leftarrow \text{O}[\text{spouse} \rightarrow \text{X}] . \}$$

$\text{john}[\text{spouse} \rightarrow \text{mary}][[S+1]] \leftarrow \text{not john}[\text{spouse} \rightarrow \text{jane}][[S]]$, $S+1$:state.

$\text{john}[\text{spouse} \rightarrow \text{jane}][[S+1]] \leftarrow \text{not john}[\text{spouse} \rightarrow \text{mary}][[S]]$, $S+1$:state.

$\text{O}[\text{married} \rightarrow \text{true}][[S+1]] \leftarrow \text{O}[\text{spouse} \rightarrow \text{X}][[S+1]]$, $S+1$:state.

0:state.

$S+1$: state \leftarrow S : state.

$\mathbf{A}_P^{[0]} = \emptyset$,

$\mathbf{A}_P^{[1]} = \{\text{john}[\text{spouse} \rightarrow \{\text{jane}, \text{mary}\}], \text{john}[\text{married} \rightarrow \text{true}]\}$ and

$\mathbf{A}_P^{[2]} = \emptyset$, periodic for $s_0 = 2$.

$\mathbf{W}(\text{john}[\text{spouse} \rightarrow \text{jane}]) = \mathbf{W}(\text{john}[\text{spouse} \rightarrow \text{mary}]) =$

$\mathbf{W}(\text{john}[\text{married} \rightarrow \text{true}]) = \text{undef}$.

Inheritance

Semantics of inheritable methods:

$$\begin{aligned} O[M \rightarrow V] &\leftarrow C[M \bullet \rightarrow V], O:C, \\ &\text{not } \exists W: (O[M \rightarrow W] \wedge W \neq V). \end{aligned}$$

$$\begin{aligned} D[M \bullet \rightarrow V] &\leftarrow C[M \bullet \rightarrow V], D::C, \\ &\text{not } \exists W: (D[M \rightarrow W] \wedge W \neq V). \end{aligned}$$

(only to *direct* subclasses)

→ uses implicit negation

→ hard-code inheritance in P_{AFP} :

$$\begin{aligned} O[M \rightarrow V][S+1] &\leftarrow C[M \bullet \rightarrow V][S+1], (O:C)[S+1], \\ &\neg \exists W: (O[M \rightarrow W][S] \wedge W \neq V), \\ &\neg \exists D: (O:D)[S+1] \wedge (D::C)[S+1]. \end{aligned}$$

Analogous for classes:

$$\begin{aligned} C'[M \bullet \rightarrow V][S+1] &\leftarrow C[M \bullet \rightarrow V][S+1], (C':C)[S+1], \\ &\neg \exists W: (C'[M \bullet \rightarrow W][S] \wedge W \neq V), \\ &\neg \exists D: (C':D)[S+1] \wedge (D::C)[S+1]. \end{aligned}$$

→ and *disable* built-in inheritance (uses implicit negation).

Analogous for multivalued methods:

The *whole set* of values is inherited *iff* otherwise it would be undefined.

Inheritance for Multivalued Methods

The *whole set* of values is inherited *iff* otherwise it would be undefined:

$$\begin{aligned} O[M \twoheadrightarrow V][S+1] \leftarrow & C[M \bullet \twoheadrightarrow V][S+1], (O:C)[S+1], \\ & ((\neg \exists W: O[M \twoheadrightarrow W][S]) \vee \\ & \quad \forall W: O[M \twoheadrightarrow W][S] \leftrightarrow C[M \bullet \twoheadrightarrow W][S-1]), \\ \neg \exists D: & (O:D)[S+1] \wedge (D::C)[S+1]. \end{aligned}$$

Features:

- Negation
- Inheritance

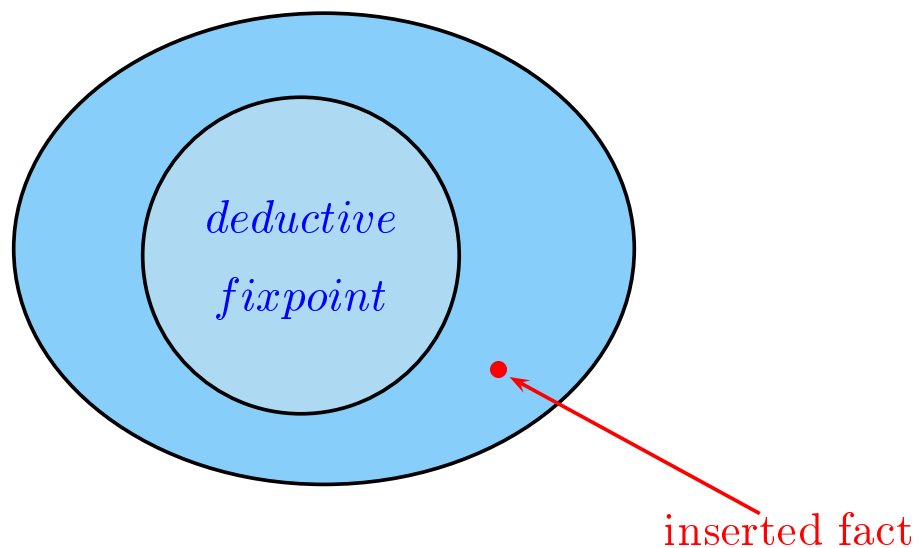
although *not* provided by the original system

Requirements

- State-Stratified Evaluation
- Fixpoint/2-Periodicity Detection

F-Logic

- Syntax: See Slide 5.
- Semantics (also implemented in the FLORID Prototype):
 - Inflationary semantics,
 - user-defined stratification (fixed number of predefined strata),
 - Trigger mechanism: Insert atoms into the database after reaching a deductive fixpoint (used for nonmonotonic inheritance).



Programming Explicit States in F-Logic

0:state.

0:even.

state[ready \bullet \rightarrow true].

state[running \bullet \rightarrow false].

S:state \leftarrow T[running \rightarrow true], T.ready[], S = T + 1.

S:even \leftarrow S:state, S = T + 1, T:odd.

S:odd \leftarrow S:state, S = T + 1, T:even.

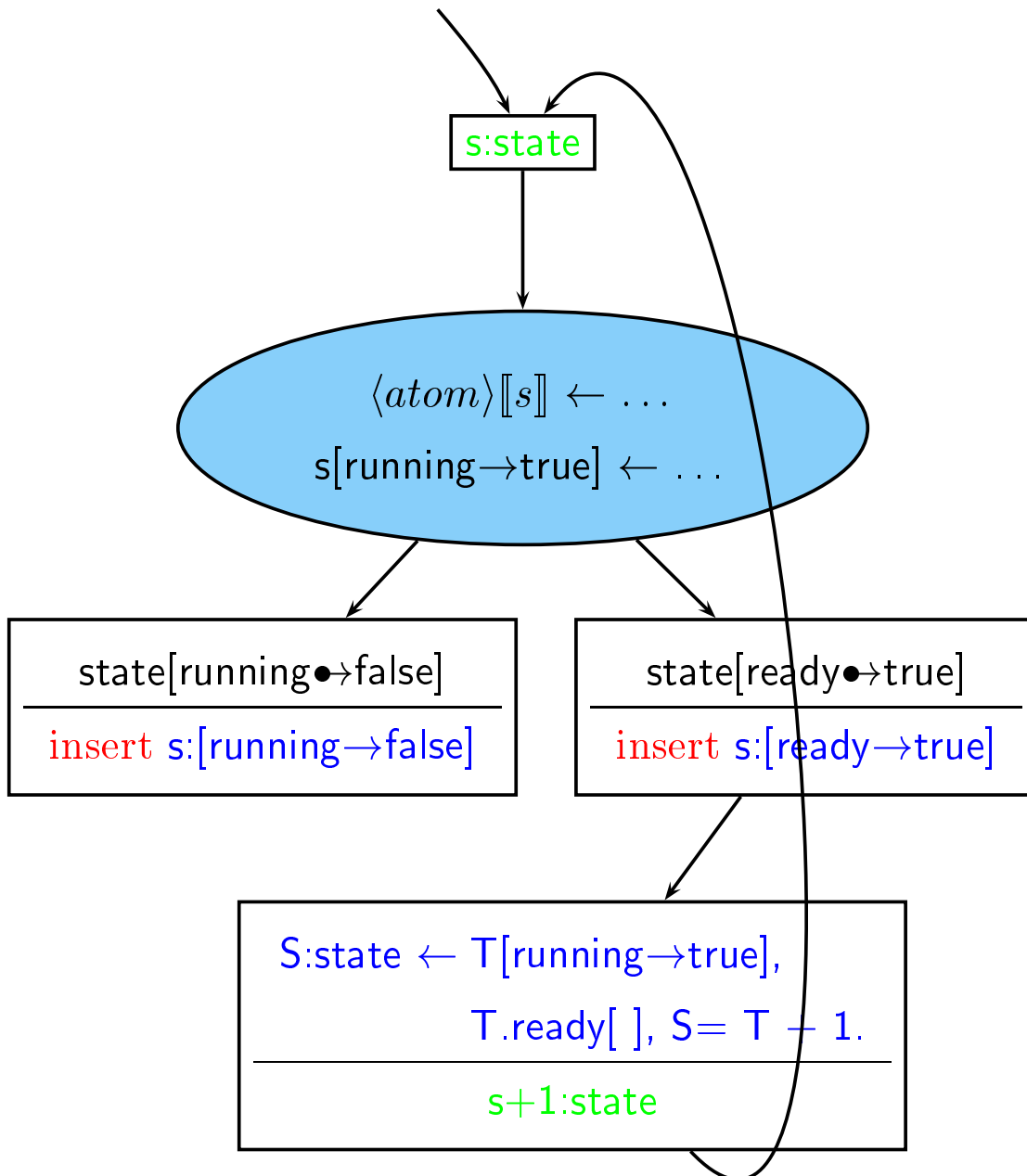
0[running \rightarrow true].

S[running \rightarrow true] \leftarrow S:odd.

S[running \rightarrow true] \leftarrow not $\langle atom \rangle[[T]]$, T:even,
 $\langle atom \rangle[[S]]$, S = T + 2.

S:final \leftarrow S[running \rightarrow false].

The State Sequence



F-Logic

- Uniform Domain: Every element of the domain can occur as an object, a class, or a method (also polymorphous; scalar, multivalued, inheritable/non-inheritable, with different numbers of arguments).
- create different *method objects* for scalar and multivalued and non-inheritable/inheritable method applications:
 - $m.sc := m'$ s.t. $m[sc \rightarrow m']$, scalar non-inheritable,
 - $m.mvd := m'$ s.t. $m[mvd \rightarrow m']$, scalar non-inheritable,
 - $m.sci := m''$ s.t. $m[sc \rightarrow m']$ and $m'[inh \rightarrow m'']$; scalar inheritable,
 - $m.mvi := m''$ s.t. $m[mvd \rightarrow m']$ and $m'[inh \rightarrow m'']$; multivalued inheritable.
- Then apply these *method objects* to objects:
 $o[(m.sci) \rightarrow v]$

Program Transformation

Replace method applications accordingly:

- replace all occurrences of scalar method applications $m \rightarrow$ by $m.sc \rightarrow\rightarrow$:

$$O[M@(X_1, \dots, X_n) \rightarrow V] \mapsto O[M.sc@(X_1, \dots, X_n) \rightarrow\rightarrow V] ,$$

- replace all occurrences of multivalued method applications $m \rightarrow\rightarrow$ by $m.mvd \rightarrow\rightarrow$:

$$O[M@(X_1, \dots, X_n) \rightarrow\rightarrow V] \mapsto O[M.mvd@(X_1, \dots, X_n) \rightarrow\rightarrow V] ,$$

- replace all occurrences of inheritable scalar method applications $m \bullet \rightarrow$ by $m.sci \rightarrow\rightarrow$:

$$O[M@(X_1, \dots, X_n) \bullet \rightarrow V] \mapsto O[M.sci@(X_1, \dots, X_n) \rightarrow\rightarrow V] .$$

- replace all occurrences of inheritable multivalued method applications $m \bullet \rightarrow\rightarrow$ by $m.mvi \rightarrow\rightarrow$:

$$O[M@(X_1, \dots, X_n) \bullet \rightarrow\rightarrow V] \mapsto O[M.mvi@(X_1, \dots, X_n) \rightarrow\rightarrow V] .$$

Program Transformation

Add rules which implement well-founded inheritance:

$$\begin{aligned} O[M.sc \twoheadrightarrow V][S+1] \leftarrow & C[M.sci \twoheadrightarrow V][S+1], (O:C)[S+1], \\ & \neg \exists W: (O[M.sc \twoheadrightarrow W][S] \wedge W \neq V), \\ & \neg \exists D: (O:C)[S+1] \wedge (D::C)[S+1]. \end{aligned}$$

$$\begin{aligned} C'[M.sci \twoheadrightarrow V][S+1] \leftarrow & C[M.sci \twoheadrightarrow V][S+1], (C':C)[S+1], \\ & \neg \exists W: (C'[M.sci \twoheadrightarrow W][S] \wedge W \neq V), \\ & \neg \exists D: (O:C)[S+1] \wedge (D::C)[S+1]. \end{aligned}$$

$$\begin{aligned} O[M.mvd \twoheadrightarrow V][S+1] \leftarrow & C[M.mvi \bullet \twoheadrightarrow V][S+1], (O:C)[S+1], \\ & ((\neg \exists W: O[M.mvd \twoheadrightarrow W][S]) \vee \\ & \quad \forall W: O[M.mvd \twoheadrightarrow W][S] \leftrightarrow C[M.mvi \bullet \twoheadrightarrow W][S-1]), \\ & \neg \exists D: (O:D)[S+1] \wedge (D::C)[S+1]. \end{aligned}$$

$$\begin{aligned} C'[M.mvi \twoheadrightarrow V][S+1] \leftarrow & C[M.mvi \bullet \twoheadrightarrow V][S+1], (C':C)[S+1], \\ & ((\neg \exists W: C'[M.mvi \twoheadrightarrow W][S]) \vee \\ & \quad \forall W: C'[M.mvi \twoheadrightarrow W][S] \leftrightarrow C[M.mvi \bullet \twoheadrightarrow W][S-1]), \\ & \neg \exists D: (C':D)[S+1] \wedge (D::C)[S+1]. \end{aligned}$$

Example: Win-move game

```
game.S[win ->> X] :- move(X,Y), not game.T[win->>Y], S = T + 1, T.ready[].
game[win->>X] :- game.S[win->>X], S:final.
```

```
game[undef->>X] :- game.T[win->>X], not game.S[win->>X], S:final,
                  T:state, S = T + 1.
```

```
game[lost->>X] :- X:dom, not game.T[win->>X], S:final, T:state, S = T + 1.
```

```
% State sequence (dropped)
```

```
% facts
```

```
a:dom. b:dom. c:dom. d:dom.
```

```
move(a,b). move(b,a). move(b,c). move(c,d).
```

```
?- sys.eval[].
```

```
?- game[V ->> X].
```

Example: Well-founded Inheritance

Nixon Diamond

```
republican[policy *-> hawk].  
quaker[policy *-> pacifist].
```

```
nixon:quaker.  
nixon:republican.
```

```
?- sys.eval[].
```

```
?- nixon[policy -> P].
```

Example: Nixon Diamond

```
(republican.S)[(policy.sci) ->> hawk] :- S:state.
(quaker.S)[(policy.sci) ->> pacifist] :- S:state.

(nixon.S):(quaker.S) :- S:state.
(nixon.S):(republican.S) :- S:state.

% block only potential inheritance
(O.S)[blocked@(M.sc) ->> V] :-
    O.S[(M.sc) ->> V], O.S[(M.sc) ->> W], not V = W, S:state.

(O.T)[(M.sc) ->> V] :-
    (C.T)[(M.sci) ->> V], (O.T):(C.T),
    not (O.S)[blocked@(M.sc) ->> V], S:state, T = S + 1.

% state sequence (dropped)

?- S:final.
?- (nixon.S)[(policy.sc) ->> P], S:state.
```

Example: Nixon Diamond

Result:

$$\{P \mid (\text{nixon.0})[(\text{policy.sc}) \rightarrow\!\!\rightarrow P]\} =$$

$$\{P \mid (\text{nixon.2})[(\text{policy.sc}) \rightarrow\!\!\rightarrow P]\} = \emptyset$$

$$\{P \mid (\text{nixon.1})[(\text{policy.sc}) \rightarrow\!\!\rightarrow P]\} = \{\text{hawk}, \text{pacifist}\}$$

$$\mathbf{W}(\text{nixon}[(\text{policy.sc}) \rightarrow\!\!\rightarrow \text{hawk}]) = \text{undefined}$$

$$\mathbf{W}(\text{nixon}[(\text{policy.sc}) \rightarrow\!\!\rightarrow \text{pacifist}]) = \text{undefined}$$

Re-Transformation to original signature:

$$\mathbf{W}(\text{nixon}[\text{policy.sc} \rightarrow \text{hawk}]) =$$

$$\mathbf{W}(\text{nixon}[\text{policy.sc} \rightarrow \text{pacifist}]) = \text{undefined}$$

Contributions

- Well-Founded Semantics for DOOD Languages
- Negation
- Well-Founded Inheritance